

## Title: Nonlinear Pedagogy: Teaching & Learning of Invasion Games

In the teaching and learning of games, Nonlinear Pedagogy (NP) has gained increasing interest and attention. It is a student-centred approach which encourages exploratory learning, practice variability, cognitive development and decision-making skills for game play. The approach, along with its pedagogical principles of representativeness, constraints manipulation, attentional focus, functional variability and information-movement coupling, aims to help learners develop problem-solving and decision-making skills, and become more independent in engaging with their learning environment. Based on a collaborative project by Woodlands Primary School and Physical Education and Sports Teacher Academy (PESTA), this session will highlight how NP and its pedagogical principles can be used to design and organise modified tasks/game play for optimal practice and participation in a safe and fun environment. It will also focus on how instructions, feedback and questions can be used to promote self-regulation in empowering students in the teaching and learning of invasion games in PE.